Year 2 – Autumn Term 1

As writers, we will be…

- Re-telling parts of the story of Moana ensuring that we are consistently using capital letters, full stops and the past tense.
- Understanding different sentence types (exclamations, questions, commands and statements).
- Putting our ideas into sentences to write our own Journey stories.
- Using Black History month to help us explore the lives of ordinary people. We also learn about inspiring, ordinary people who went on their own journeys, such as Bessie Coleman and Amelia Earhart.

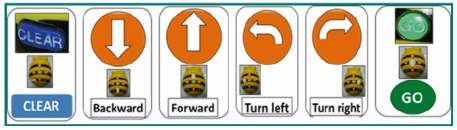
As readers, we will focus on…

- Inference and retrieval skills, prediction, sequencing, word meaning and explanation of key events.

As computing experts, we will be…

- Describing a series of instructions as a sequence.
- Understanding what happens when we change the order of instructions.
- Using logical reasoning to predict the outcome of a program (series of commands).
- Explaining that programming projects can have code and artwork.
- Designing an algorithm.
- Creating and debugging a program.

As our final project, we will be creating our own algorithms, where we will be creating a set of instructions so that Moana can reach the heart of Te Fiti.



As mathematicians, we will be…

Enhancing our knowledge about Place Value:

- Numbers to 20
- Count objects to 100 by making 10
- Recognise tens and ones
- Use a place value chart
- Partition numbers to 100
- Write numbers to 100 in words

Developing our understanding of Addition & Subtraction:

- Bonds to 10
- Fact families - addition and subtraction bonds within 20
- Bonds to 100 (tens)
- Add and subtract 1s
- Add by making 10
- Add three 1-digit numbers
- Add to the next 10
- Add across a 10
- Subtract across 10
- Subtract from a 10
- Subtract a 1-digit number from a 2-digit number (across a 10)

Exploring Money:

- Count money – pence, pounds and notes
- Make the same amount
- Calculate with money
- Make a pound

As theologians, we will be …

Considering why Christians make and try to keep promises before God.

- Asking what a promise is and what happens when a promise is broken.
- Considering how a promise can be a sign of commitment.
- Looking at the story of Jesus' baptism and why He was baptised.
- Learning about kinds of promises that are made at a Christian baptisms and weddings and why.
- Considering how promises help Christians to feel closer to God and the importance of promises to us.

How Far I'll Go!

ENTRY POINT: Moana cinema experience
EXIT POINT: Celebrating our own learning journey

As scientists, we will be...

- Identifying and comparing the suitability of a variety of everyday materials for particular uses
- Finding out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching
- Investigating materials by:
  - Asking simple questions
  - performing simple tests
  - suggesting answers to questions and grouping materials

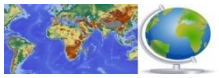
As artists and designers, we will be...

- Looking at maps and using them as a stimulus for drawing
- Developing drawings into 3D art
- To use different craft techniques
- To be able to present artwork
- To evaluate artwork

As our end project, we will create 3D art.

As geographers, we will be …

- Learning to know what it is like in Samoa, Tonga, Fiji and the Isle of Wight (in the UK) and to be able to use a map and atlas to locate them.
- Learning to name and locate the five oceans.
- Learning how to draw an aerial map of Motunui with a key and being able to use four compass points. (S)



As musicians, we will be...

- Learning how to play the recorder.
- Listening to, discussing and playing inspirational songs from Moana.

As athletes, we will be...

Helping Moana to learn to balance on her boat as she sails across the seas as well as:

- Exploring different running techniques – jogging and sprinting
- Passing a baton securely and quickly
- Exploring different forms of movement- hopping, skipping
- Maintaining balance and strength to hold a balanced position.

In PSHE, we will be…

Celebrating being who we are in this world by:

- Talking about our hopes and fears for the year and taking time to 'pause'.
- Talking about our own rights and responsibilities.
- Learning about rewards and consequences and how to follow our classroom rules.
- Thinking about how we can solve our problems.
- Working as a team and be positive about our learning.